Team batting: $\qquad$ Date:
CRICED CYMRU
Final Score:
GOGLEDD | NORTH
Team bowling: $\qquad$

|  | $1{ }^{\text {st }}$ Bowler |  | $2^{\text {nd }}$ Bowler |  | $3{ }^{\text {rd }}$ Bowler |  | $4^{\text {th }}$ Bowler |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Batter 1 |  |  |  |  |  |  |  |  |  |  |
| Batter 2 |  |  |  |  |  |  |  |  | Wkts | Runs |
|  | Wkts: | Runs: | Wkts: | Runs: | Wkts: | Runs: | Wkts: | Runs: |  |  |




## CALCULATION: Batting team starts on 200, with runs added / each wicket minus 5 runs

\section*{Totals $=$| 200 | - | + |
| :--- | :--- | :--- |}

3.3 Running between wicket: 3
3.5 Ball hitting side wall : 1 ( \& the opportunity to run )
3.7 All wides / no balls : 2 runs ( \& the opportunity to run )
3.9 Ball hitting the ceiling : 0 runs (\& the opportunity to run)
3.4 Ball hitting front wall : 4 or 6 ( \& dead ball afterwards)
3.6 Ball hitting back wall from the bat : 1 ( \& the opportunity to run )
3.8 Byes / Leg byes that hit the wall : 0 run ( \& the opportunity to run )
3.10 Overthrows from fielding team. No extra run if hits the wall but batting team can still keep running. 3.11 Hitting 2 walls results in 1st wall score (Eg, 1 run+opportunity to score if side wall hit, then bounces onto front wall) 3.12 Wides \& no balls not re-bowled EXCEPT in last over

